

STARFINDER

CHARACTER ADVANCEMENT

Class Plan	Character Level	Experience Point Total	Ability Increase	Special
	☐ 1 st	0	-	1st feat, theme benefit
	☐ 2 nd	1,300	-	-
	☐ 3 rd	3,300	-	2nd feat
	☐ 4 th	6,000	-	-
	☐ 5 th	10,000	1st	3rd feat
	☐ 6 th	15,000	-	Theme benefit
	☐ 7 th	23,000	-	4th feat
	☐ 8 th	34,000	-	-
	☐ 9 th	50,000	-	5th feat
	☐ 10 th	71,000	2nd	-
	☐ 11 th	105,000	-	6th feat
	☐ 12 th	145,000	-	Theme benefit
	☐ 13 th	210,000	-	7th feat
	☐ 14 th	295,000	-	-
	☐ 15 th	425,000	3rd	8th feat
	☐ 16 th	600,000	-	-
	☐ 17 th	850,000	-	9th feat
	☐ 18 th	1,200,000	-	Theme benefit
	☐ 19 th	1,700,000	-	10th feat
	☐ 20 th	2,400,000	4th	-

SFS AWARDS

FAME

THEME BENEFITS

[illegible]

STARFINDER

MOVEMENT & GEAR

EQUIPMENT & TECHNOLOGICAL ITEMS

NAME/MODEL	LVL	HANDS	BLK	CAP	USAGE	LOCATION	DESCRIPTION

DEFENSIVE MAGIC ITEMS

ITEM Lvl AC+
ITEM Lvl AC+

Record additional magic item info, such as bulk and location, on Special Equipment sheet.

ARMOR

Type Lvl
EAC + KAC+ Max DEX Check
Speed Upgrade Slots Bulk
Upgrades

POWER ARMOR

Lvl
EAC + KAC+ Max DEX Check
Speed Upgrade Slots Wpn Slots Bulk
STR Size Capacity Usage
Upgrades

MOVEMENT

	SPEED [SQ.]	SWIM [SQ.]	FLY [MNV.]
Walk			
Hustle (x2)			
Run (x4)		X	

ENCUMBRANCE

BULK TALLY

FROM ARMOR
FROM WEAPONS
FROM EQUIPMENT
LIMIT TOTAL BULK

CARRYING CAPACITY

LOAD	LIMITS	SPEED	MAX DEX+	STR CHECK	DEX CHECK
UNENCUMBERED		NORM	NORM	NORM	NORM
ENCUMBERED		-10 ft.	+2	-5	-5
OVERBUDENED		5 ft.	0	-5	-5

FINANCES

STANDARD CREDITS

CREDSTICKS #/Total

SAVINGS Location/Total

INVESTMENTS Type/Total

NET WORTH Total Assests

PHYSICAL CURRENCY BLK

ASSETS AND TRADE GOODS

#	TYPE	VALUE	BLK



SPECIAL EQUIPMENT

MAGIC & HYBRID ITEMS	ITEM	LVL	BLK	LOCATION	DESCRIPTION

COMPUTERS

COMPUTER	TIER	User Interface	Bulk/Size
Access	Modules		
Upgrades	Countermeasures		
COMPUTER	TIER	User Interface	Bulk/Size
Access	Modules		
Upgrades	Countermeasures		

CYBERNETICS & BIOTECH	AUGMENTATION	LVL	SYSTEM	DESCRIPTION

DRONE

DESIGNATION _____

CHASSIS _____ SIZE _____

SENSES _____ PERCEPTION _____

ATTRIBUTES						HEALTH	
STR	DEX	CON	INT	WIS	CHA	HP	
						MAX	CURRENT
MOD						INITIATIVE	
						(DEX)	+ =
•SPEED _____ (x2) (RUN) •CLIMB _____ (x2) (RUN)							
•FLY _____ (x2) (RUN) ()							

ARMOR CLASS	EAC	BASE	+ DEX MOD	+ MODS	=	
	KAC	BASE	+ DEX MOD	+ MODS	=	

SPECIAL QUALITIES _____

SAVES	BASE	ABILITY	MISC
	F	=	+ +
	R	=	+ +
	W	=	+ +
MODIFIERS _____			

ATTACKS	ATTACK	BONUS	DMG
		+ ()	
		+ ()	
		+ ()	
		+ ()	
	SPECIAL		

MODS

Initial	_____
Initial	_____
Initial	_____
1st	_____
3rd	_____
5th	_____
7th	_____
10th	_____
13th	_____
15th	_____
17th	_____
20th	_____
☐ Limited A.I. ☐ Expert A.I. ☐ True A.I.	
☐ Upgraded Power Core	
☐ Advanced Mods	

SKILL UNITS _____

FEATS _____



MAGICAL INFORMATION

MYSTIC

MYSTIC SPELLS KNOWN

Level	0	1	2	3	4	5	6
☐	☐	☐	☐	☐	☐	☐	☐

SPELLS PER DAY

Save DC = 10 + WIS modifier + Spell Level

Caster Level	0	1	2	3	4	5	6
☐	☐	☐	☐	☐	☐	☐	☐

DC

CONNECTION

NAME

ASSOCIATED SKILLS

SPELLS

- ☐ 1ST ☐ 4TH
☐ 2ND ☐ 5TH
☐ 3RD ☐ 6TH

CONNECTION POWERS

1ST LEVEL

3RD LEVEL

6TH LEVEL

9TH LEVEL

12TH LEVEL

18TH LEVEL

SPELL LIST

8 Per Day

1ST Per Day

2ND Per Day

3RD Per Day

4TH Per Day

5TH Per Day

6TH Per Day

RELIGIOUS INFO

DEITY

Title

Alignment Portfolio

Centers of Worship

CLERICAL AFFILIATION

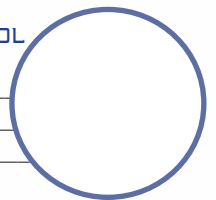
Rank Title

Church Faction

Seminary Current Assignment

Superior High Priest

HOLY SYMBOL





MAGICAL INFORMATION

TECHNOMANCER

TECHNOMANCER SPELLS KNOWN

Level	0	1	2	3	4	5	6

SPELLS PER DAY

Save DC = 10 + INT modifier + Spell Level

Caster Level	0	1	2	3	4	5	6

DC

SPELL CACHE

DEVICE

Description

HP Hardness

DAMAGE

CAPACITOR (6th level)

CAPACITOR (12th level)

CAPACITOR (18th level)

MAGIC HACKS

Save DC = 10 + 1/2 TCM level + INT mod =

HACKS

2ND LEVEL

5TH LEVEL

8TH LEVEL

11TH LEVEL

14TH LEVEL

SPELL LIST

8

Per Day

Per Day

1ST

Per Day

2ND

Per Day

3RD

Per Day

4TH

Per Day

5TH

Per Day

6TH

CURRENT ACTIVE SPELLS

SPELL

LVL

EFFECT



SPELLBOOK

SPELL			Level	Cast Time	
Saving Throw	Resistance	Target / Effect / Area	Range		
Duration		School	Ref		
Description					

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Duration		School	Ref		
Description					

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